Documentatie proiect IPDP

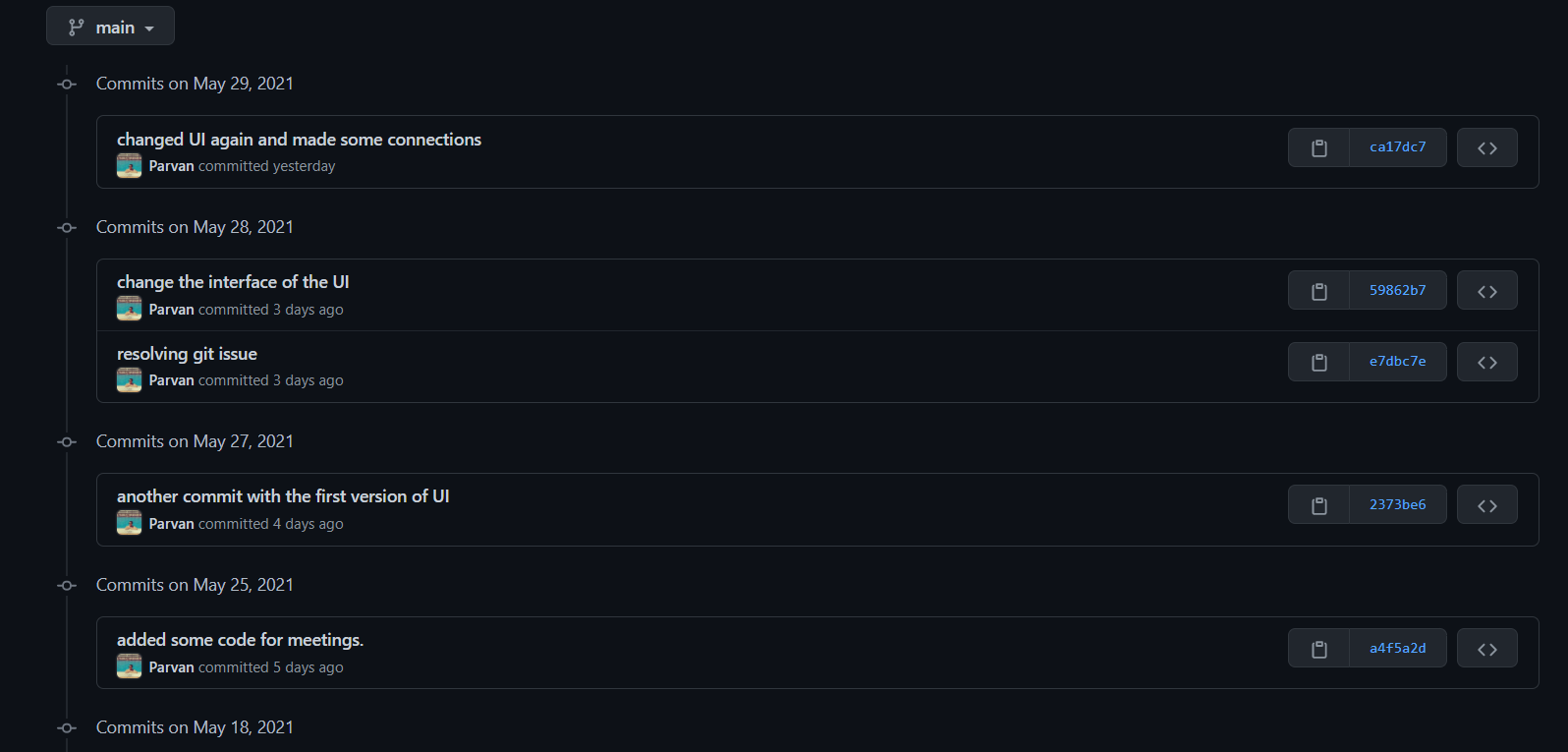
De Parvan Andrei Leonard

1.Utilizați un sistem de versionare a codului și exemplificati folosirea comenzilor de tipul push - pull

Link GitHub:

<https://github.com/Impulsul/Time-Manager>

Versionarea..



2.Generati diagrama UML de clase, de secvența și de Use-Case:

Diagrame UML:

Use-Case:

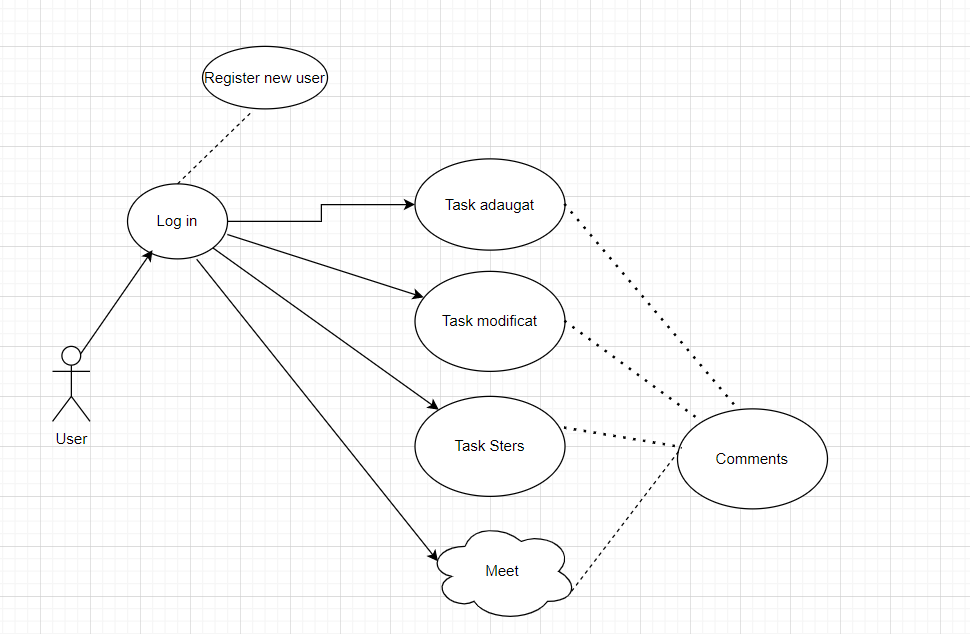
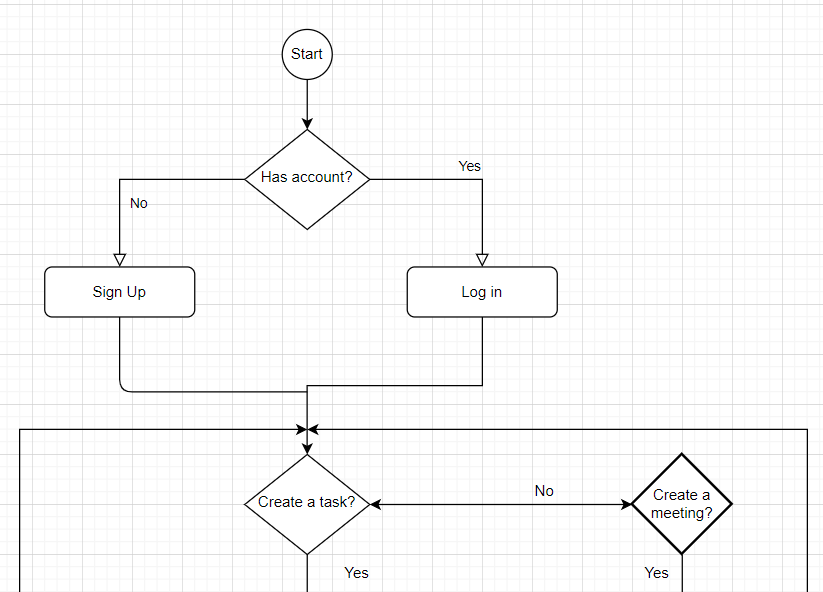
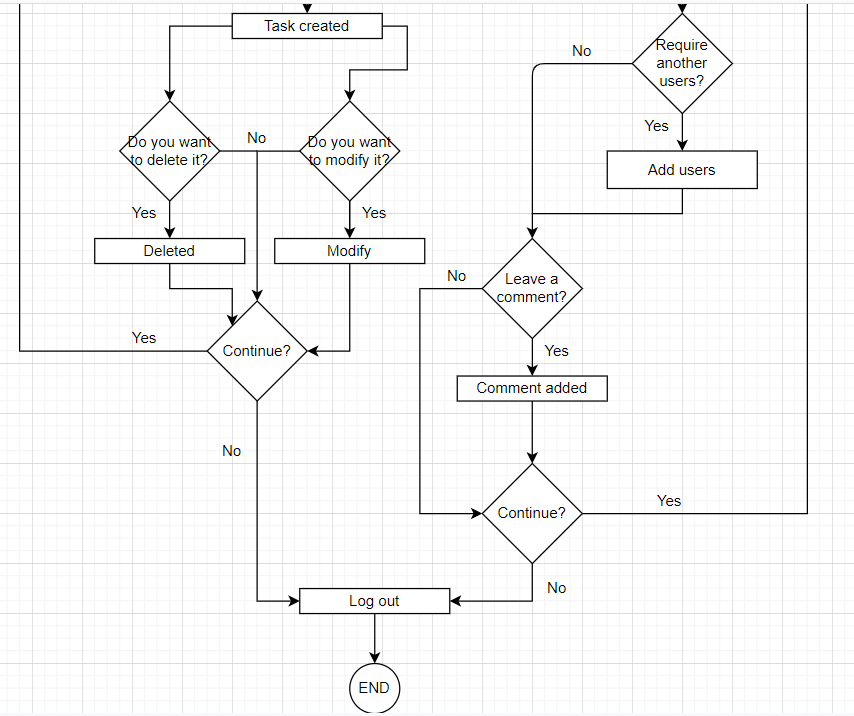
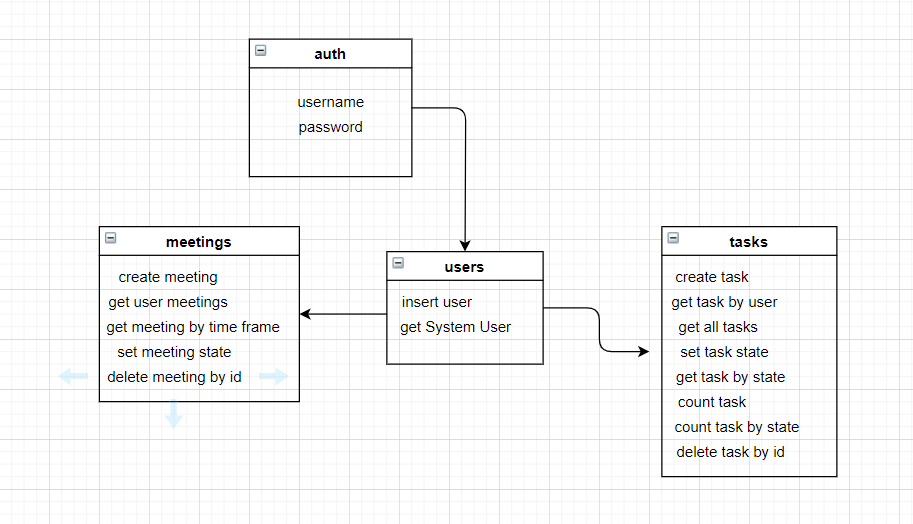


Diagrama Activity





Class Diagram:



3.Scrieți 10 unități de testare

Pentru unit testing am folosit jest